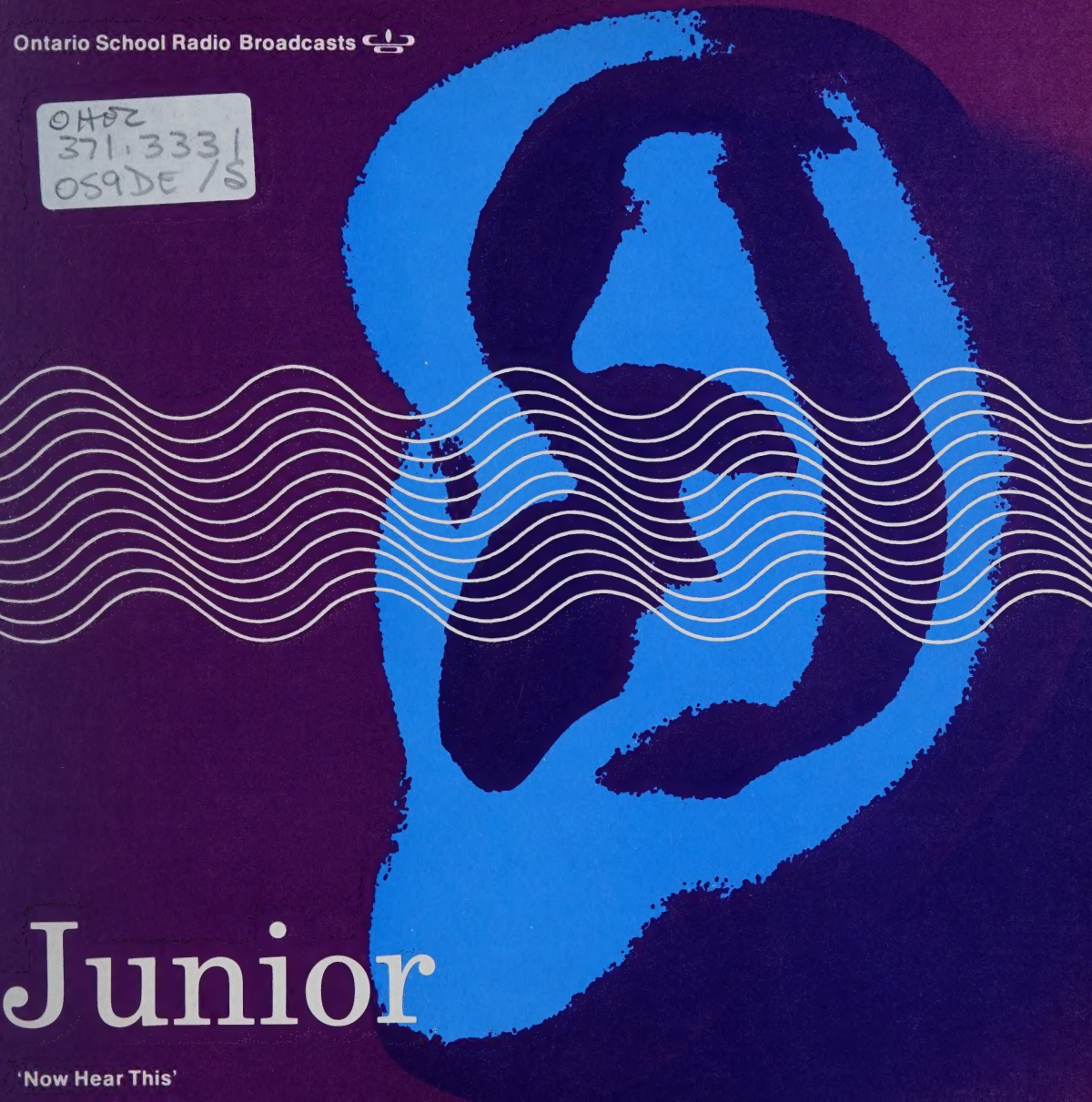


OH02  
371.3331  
059DE / S



# Junior

'Now Hear This'

Ontario Department Of Education





# Sound

## Sounds

Sounds  
Hang in the air  
Puncture its stillness  
Metallic  
Muffled  
Rasping  
Clear  
Zooming  
Rumbling  
Faint to the ear  
Bursting its drums  
Soothing with hums  
Watery murmurs  
Bubbling Caress  
Bellow  
Hiss  
Crack  
Kiss  
Bark  
Snort  
Howl  
Short  
Shrift for lovers  
Of silence  
But for  
Sound-musicians  
Bliss!  
A sound  
Is a sound  
Is a sound  
Is  
Music!

By Emily Hearn  
(Printed in 'Hockey Cards and  
Bubblegum', Thomas Nelson &  
Sons, 1970)

To discover and explore

we taste  
we touch  
we smell  
we see  
we hear

Today we get most of our ideas by seeing –  
looking at  
books  
pictures  
films  
tv  
colors  
signs  
shapes  
sizes  
space

But *At The Same Time and All The Time* we hear.  
At school, at home, indoors, outdoors, all day, all  
night – soundwaves rock our eardrums.  
But we don't listen to them all.

We *Select* what we want to hear: a friend's  
whistle, a mother's call, a game of hockey, a  
favorite car, a baby's special cry.

We are *Excited* by certain sounds: thunder,  
screeching brakes, sirens, bees buzzing.

We *Reject* sounds we do not need or want: noisy  
traffic, the rustle of an audience in a movie,  
sounds outside the classroom.

But can you hear as well as you can see?  
Are you missing part of the world by not using  
ears to hear?

# Now Hear This

Now Hear This is a series of sound-programs for young people. The programs range from a study of a Rock Group to 'The Strange Case of the Man Who Painted Grass Red'. The ideas in the programs are those of the writers, broadcasters, technicians.

We hope that these ideas will spark feelings, thoughts, and activities.

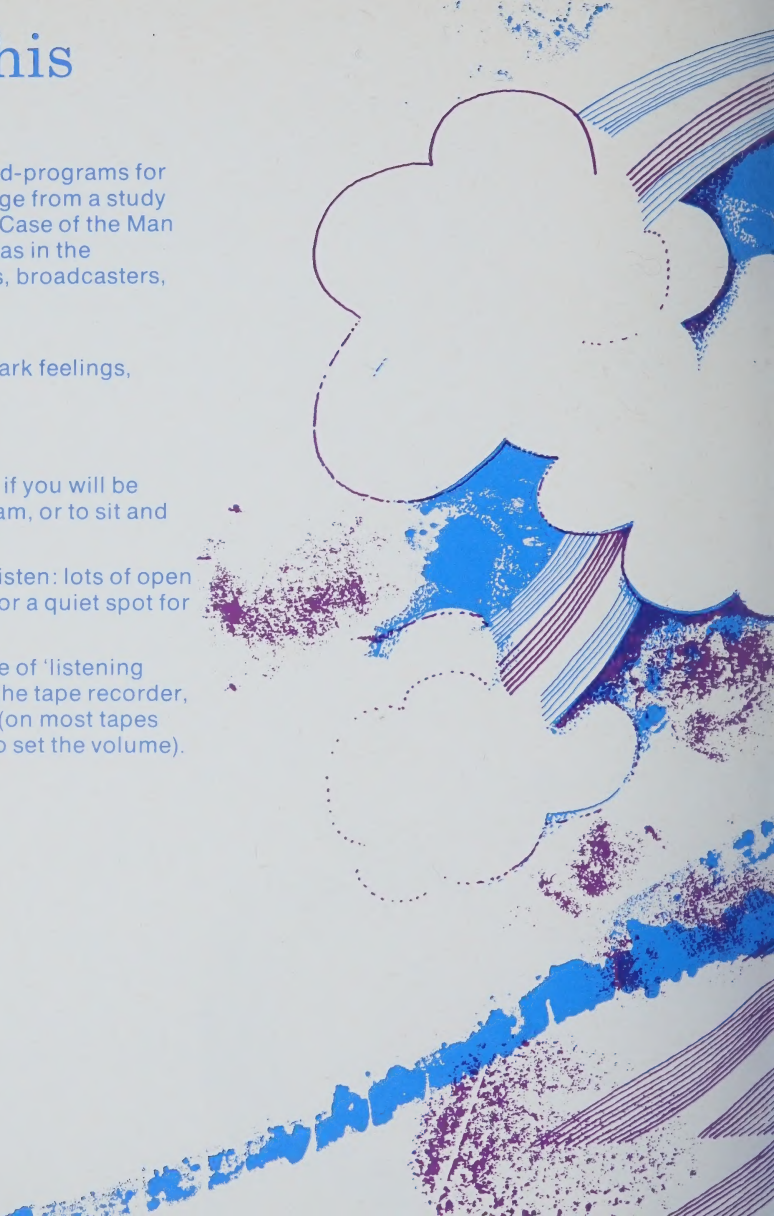
## **Suggestions for Listening**

Check the program notes to see if you will be asked to *Move* during the program, or to sit and relax while listening.

Choose a comfortable place to listen: lots of open space for a movement program or a quiet spot for sitting and listening.


Choose someone to be in charge of 'listening conditions': someone to set up the tape recorder, the tape, and adjust the volume (on most tapes there will be an opening guide to set the volume).

Listen in small groups





# Poems From Sounds



I live in the wind  
I am a dusty old scarecrow  
I love the fresh air

Wind blowing through leaves  
The breeze tapping on windows  
So cold and chilly

The sea is a wild and free place to be  
It always wants more and more,  
It tears and grinds the earth back and forth.  
It's like a hand reaching out to grab you.

The rain of the clouds,  
it is first 'trinkeling' through the night  
Now *Faster*, more rain, a *Flood*!  
Houses, cars, everything afloat.  
How dreadful.  
But then it *Stopped*  
Sinking slowly, slowly into the earth.  
Thunder and rain it stopped.

These poems were written after children in grades  
4 and 5 listened to sounds of the *sea*, *rain*,  
and *wind*. The children listened to  
sounds, danced to them, mimed them, talked  
about them and then wrote about them. They also  
painted and did clay models and made music.

# Now Hear This

## Using the Tape Recorder for your own Ideas:

Listening to other people's ideas is only half the fun of using a tape recorder.  
Producing your own ideas on tape is fun too.  
Find out what *You* have to say.

Tell stories into the microphone. Record them as you think them up. This can be fun especially if you find it difficult to write down your ideas.

Improvise plays around a microphone. Some take parts and some do sound effects.

Record music, chanting, sounds and sound effects.  
Make up 'sound collages'.

Find out what *Others* have to say.  
Interview your classmates.

Go out into the town and interview specialists such as the newspaper editor, the mayor, the mothers in the community and people in social services, in industry.

Investigate what's being done about pollution, women's rights and town planning? Record people's ideas and put them together as a documentary.

## 1 **How to use Tape** October 15

John Kastner gets wound up in tape. He discovers different ways of listening and of using the tape and tape recorder to express his own ideas. This program will show you the many ways *You* can use tape.

(Note: If pre-empted on scheduled date 'How To Use Tape' will be broadcast on November 5.)

## 2 **The Sound Circus** October 22

(repeat from '69-'70).

Blue-eyed John and Professor Drew Thompson ask 'What is Sound?' They get some surprising answers from pop-singer Johnny Credit, Ludvig Von Basset the talking-dog, master-of-rotten-jokes Clown Doctor Dizzy and All The Other Clever Performers in the Sound Circus.

## 3 **Electronic Sound** October 29

(repeat).

New sounds for old. You can explore new worlds of electronic sounds as 'Sound-Magician Kastner' leads you through the Cave of Sound in *Creative Movement*. Give yourselves plenty of room to *Move*.

## 4 **Mass Media** November 5

(repeat).

How do you make a million dollars and get everybody to think you're great? That's all youthful blue-eyed John Kastner wants in life. Professor Drew Thompson helps John to get what he wants through the Mass Media . . . radio, television and print.

## 5 **Do you mean what you say** November 12

Do you think in words, pictures, feelings or in all these ways?

Do you say what you mean or mean what you say? 10  
Do other people understand you when you tell  
them things?

Here's a story about how we use  
words.

6 **Wishes** November 19 \*\*

'If I had all the money I wanted ...

'If I could go anywhere at all,

I'd have a time machine ...

I'd go to Florida ...

I'd go to a bird's meeting ...

'If I could be anything I wanted, I'd ...

Everyone wishes the impossible, and it's  
marvellous to wish wishes. During this program  
you can *Act Out* your own ideas of wishes. Give  
yourselves plenty of room to *Move*.

7 **Problems and Decisions** November 26

John Kastner tries to find out how we solve  
problems and make decisions. How does the  
mind work when it takes in information?

8 **'Lies'** December 3 \*\*

What's the biggest 'lie' you'd like to tell? Fantasy  
is the world of heroes, fairytales and ghosts.  
During this program you can *Act Out* fantasies.  
Give yourselves plenty of room to *Move*.

9 **The Strange Case of the Man who Painted Grass  
Red** December 10

Detective Drew and his bumbling blue-eyed  
assistant John track down 'The Man Who Painted  
The Grass Red'. They find out that it's not easy to  
decide what is 'right' or 'wrong' and what you  
'love' or 'hate'.

**The Astonishing Adventure of the Boys who  
didn't know they were Boys and the Girls who  
didn't know they were Girls** January 7

Shipwrecked on a mysterious island, our heroes  
come upon a strange tribe of humans where boys  
don't call themselves boys and girls don't call  
themselves girls. Blue-eyed John and Detective  
Drew decide to educate these simple folk.

11 **The Strange Case of the Man who Laughed to  
Death** January 14

What joke could be so funny that those who hear  
it die laughing? Detective Drew and blue-eyed  
John fear that the villain will tell *them* the joke.

12 **The Curious Case of the Elastic Head** January 21

When the India-Rubber Man at the circus decides  
to try mind expanding drugs, the unique elastic  
properties of his rubbery brain allow Detective  
Drew and blue-eyed John to walk around inside  
his head. They investigate how drugs affect a  
person.

13 **Dreams** January 28 \*\*

'If I could go anywhere at all  
I would go to the swamp land  
Where I would bathe with the hippopotamuses  
And drink orange crush;  
I would lie on my silk blanket and sunbathe;  
Then at night I would sit by the moon  
And eat salami and olives  
With a boy hippopotamus and kiss;  
Then the next day I would have babies  
That are half hippopotamus and half human.'

What do you dream? Poems are often dreams  
put into words. Poems, words and music in this  
program will help you to work through dreams in  
*Creative Movement*. Give yourselves plenty of  
room to *Move*.



14 **Levels of Perception** February 4

How many ways can a person learn things? This program will explore some of the many ways we learn about the world around us.

15 **Personal Space** February 11 \*\*

Be ready to *Move* with this program!

Find out how you feel about your personal space as you act out your own ideas to music, sounds, and words on tape.

Do *You* say hello with your hands, your ideas, or by using the space between you and your friend? How do some people live in crowded conditions without feeling crowded?

Give yourselves plenty of room to work out your ideas of personal space through *Creative Movement*.

16 **Commune Living** February 18

People live together in different ways and in different kinds of communities such as the Commune.

This program is a documentary on Commune living both in the country and the city.

17 **A 'Free' School** February 25

What is a 'free' school? Who are the students? Who are the teachers? Why are they working outside the present school-system? These are some of the questions explored in this documentary about a 'free' school in Ontario.

18 **Anatomy of a Rock Group** March 4

We taped a rock group, 'The City Muffin Boys', during a rehearsal in their barn just north of Toronto. Later they talked about their group, themselves, and their music.

19 **Me/Not Me** March 11 \*\*

'I feel I am me,

But it's not the me that you see.'

How do you see yourself? How do others see you? Are the two you's the same or different? Is there a private self that no one ever sees?

Do you feel that you can do things that others won't let you do?

Do you think you're big or small? What do others tell you?

*Move and Act Out* your ideas about you/not you with this program. Give yourselves lots of space to *Move*.

20 **Change your Mind** March 18

A look at the nature of prejudice. This is the story of two friends who grow up together and then find they must decide between their friendship and their prejudice.

21 **City Part One** April 1

(repeat)

Dragnet 1500 A.D. John Kastner spends the day with Friday and his assistant Ben of the King's Men and discovers how cities used to be. He also finds that some of our current city problems began centuries ago.

22 **City Part Two** April 8

(repeat)

Dragnet 1970 A.D. John Kastner joins Officer Joe Wednesday and his partner to explore the City of today.

23 **City Part Three** April 15

(repeat)

A *Creative Drama* program during which you can work out your impressions of a city. The sounds of city rush-hour, building wreckers, city market,



subway trains, the park and music especially scored for this program are there for you to *Move* to.

24 **Indians of North America: Part One** April 22  
(repeat)

25 **Indians of North America: Part Two** April 29  
(repeat)

26 **Indians of North America: Part Three** May 6  
(repeat)

I am an Indian.

I am an Indian who used to be free.

I believe we should keep the Reserve for every  
Indian and me.

I do not wish to be a spectacle of the white.

I am an Indian who now has to fight.

Fight for my Reserve, and fight against tax,  
and fight against white.

I am an Indian.

This is a poem written by a young Indian in grade 6. Such expressions from children, teachers, storytellers, writers and thinkers — Indians living in Ontario and Quebec — form a short series of documentaries.

27 **Living under Oceans: Part One** May 13  
(repeat)

How do men live under the sea? What happens to men when they change their earth environment for undersea? Follow John Kastner in his underwater adventures with diving Doctor Valleau. This adventure is followed by an interview with a real Doctor — Dr. Joe MacInnis — who has his own underwater habitat in Georgian Bay.

28 **Living under Oceans: Part Two** May 20  
(repeat)

During this program you can *Move* like underwater creatures with music especially improvised to set you *Moving* like a manta ray or a sea anemone. Give yourselves plenty of room to *Move*.

29 **Living under Oceans: Part Three** May 27  
(repeat)

Man and the Sea. Like all other animals, man hunts for his survival. During this program you can *Act Out* ideas of man in the sea, from Ancient Greek fishermen to modern man exploring earth's inner space in a diving saucer. Give yourselves plenty of room to *Move*.

\*\*These five programs marked with an asterisk are a unit of programs for *Creative Movement*. All contain children's poems or stories or ideas as a reflection of ideas you can work out in *Drama* or *Dance*. All might lead to other forms of Creative Expression after using them such as your own writing, painting, modeling, and talking.

Other Programs available on tape from 'Now Hear This' '69-'70.

1 **The Word World:**

Bubbling blue-eyed John and the technically unexplainable Professor wander through The Word World. They march through the dictionary, win the Sacred Orders of Chickenhood and Fox, take off all labels together, and finally end up in Semantic City. They find that it is hard to say what you mean, and that some words mean a good deal more than they say.

What's your label? And what does the label 'Semantics' mean?

2 **Leisure Time or/**

The day John Kastner decided to stay in bed the rest of his life. John's mother is so worried about her son's laziness and lack of ambition that she phones the Professor, who rushes to her aid.

3 **Color:**

Explore the power of color through *Creative Movement* with this program of color-words, color-music and color-sounds. Find out how you feel about colors.

You can *Act Out* your feelings as astronauts on the silent grey-white-black moon, or you can *Move* with orange-bright energy to orange-bright music. Try using color when you're finished.

4 **Indians of North America**

Three of the four programs on Indians in North America are being re-broadcast in the '70-'71 schedule. A fourth one completes the series—entitled '*Living with the Land*'.

Be sure that you get all four if you are interested in this series.

5 **Astronomy part one**

John Kastner takes us into the future to the laboratory of mad astronomer Stanley Populus and his stupid assistant. This story reveals some of the history of man's observation of the skies. The story is followed by an interview with Harlan Creighton, Lecturer at the McLaughlin Planetarium in Toronto.

6 **Astronomy part two**

John Kastner becomes involved in a diabolical plot to steal the sun. He goes with the Chief Inspector of the Inter-Galactic Government to question the brilliant Howard Howes—the only man in the galaxy clever enough to steal the sun—at his own space station at the edge of the Milky Way.

This story reveals some modern technology now available for studying the heavens. It is followed by the second part of the interview with Harlan Creighton, Lecturer at the McLaughlin Planetarium in Toronto.

7 **Astronomy part three**

Through *Creative Movement* you can act out the birth, life and death of a Star. You need lots of room to *Move* and the class should be ready to work in groups as well as alone.

8 **An Experiment in Listening**

This program which includes 'Sound Poems' as well as other children's work, enables you to experiment in listening. There are sounds to which you can listen, move and mime. These are followed by conversations with children in grades 4-6, and some of their poems, stories, music, and plays.

### Putting Programs into Short Series

From 'Now Hear This' '69-'70 there are some obvious short series of related programs: City parts 1, 2 and 3; Undersea 1, 2 and 3; Astronomy 1, 2 and 3; and North American Indians 1-4. You may also find these less obvious groups interesting. The Five Movement programs in the '70-'71 series all contain poems from students. Together they make a good short series for creative work — writing, painting, modeling, creative drama. The 'Strange Case' Mysteries feature Detective Drew and his stupid assistant, bumbling blue-eyed John.

A series on contemporary group living

Levels of Perception

Commune Living

Free School

Anatomy of a Rock Group.

*Color* and *Electronic Sound* are highly stimulating dance programs. If paired, these programs could lead to a strong beginning to creative work.

*Sound*, *Communicating*, *Mass Media* and *Leisure Time* feature the eccentric Professor Drew Thompson, and blue-eyed John Kastner.

The *City Series* with the *Contemporary Group Living Series* give a wide look at today's living styles.

### Tape Service

Tape copies of Ontario School Radio Broadcasts and Canadian School Broadcasts will be available after the programs have been broadcast.

Teachers wishing tapes should send one blank 7-in. (1200-ft.) tape reel or one C-60 tape cassette for each program desired to the: *Learning Materials Service Unit*, Ontario Department of Education, 559 Jarvis Street, Toronto 285, Ontario, and indicate clearly which programs are desired. There is no charge for this service. (In some school systems this service will be provided through the local audio-visual department.)

### From The Schools

**Mondays-January 4 to March 15, 1971**

**2:03 pm-2:15 pm**

The programs will be the work of boys and girls using CBC facilities to broadcast their own ideas and feelings about the world. Interviews, phone-in shows, poetry readings, drama, music, whatever they decide to present.

**Leo in the Wonderful Country** (for ages 8 to 10)

**Mondays, January 4 to March 15, 1971**

**2:15 pm-2:30 pm**

The adventures of Leo, the boy who crawls through the cardboard box to the Wonderful Country where Seymour, the polka-dotted Snake lives, along with 'After' the Dragon (named after his grandmother) and Priscilla Pigeon, under the rule of King Fatso the Fourth.

This series of comic adventures, written by Rod Coneybeare, will stimulate exciting ideas of language as well as offer the magic of fantasy based on very real human problems such as how to run a snake store or whether to be an optimist, a pessimist, or an opti-pest.



**Note:**

We regret that taping of the 'How Do You Say Hello', 'From the Schools' and 'Leo in the Wonderful Country' programs is an infringement of the copyright which is held for *broadcast only*.

1970	October 19
	October 26
	November 2
	November 9
	November 16
	November 23
	November 30
	December 7
1971	March 29
	April 5
	April 12
	April 19
	April 26
	May 3
	May 10
	May 17
	May 24

**'How Do You Say Hello' for ages 10-12****Mondays — 2:03 pm-2:30 pm**

A series of programs produced in cooperation with UNICEF, designed to promote an understanding of life in other countries. Local children tell of their daily existence and describe the characteristics of their city and country. All programs were produced on location in Africa and Asia.

**Nepal:** 'Country in the Clouds'

**Malaysia:** 'Conversation in Kuala Lumpur'

**India:**

'A Tower & Pillar Two Tombs and a Fort'

**Pakistan:** 'Korangi'

**Uganda:** Part I 'The Road Past the Ruwenzories'

**Uganda:** Part II 'The Road Past the Ruwenzories'

**Ethiopia, Addis Ababa:** 'Injura, Tej and Wat?'

**Egypt, Cairo:** 'How to Say Hello in Camel'

**Algeria, Algiers:** 'Samia, Bichou and Bahia'

**Morocco, Marrakesh:**

'The Menara, The Minaret and the Meeting Place'

**Senegal, Dakar:** 'Wow'

**Zambia, Victoria Falls:**

'The Smoke That Thunders'

**Tanzania, Kilimanjaro:** 'Chaggaland'

**Tanzania, Dar-es-Salaam:** 'Enough S'nuff'

**Kenya, Nairobi:** 'Newcomer to Nairobi'

**Kenya, Nyeri:** 'Harambe— Words and Music'

**Tree tops**

- part I November 27, 1970  
(repeated March 19, 1971)
- part II December 4, 1970  
(repeated March 26, 1971)
- part III December 11, 1970  
(repeated April 2, 1971)

November 27, 1970  
(repeated March 19, 1971)

December 4, 1970

December 11, 1970

December 18, 1970

January 8, 15, 22, 1971  
(repeated April 23, 30 and  
May 7)

## Canadian School Broadcasts

These national broadcasts will be heard on Fridays from 2:03 pm-2:30 pm. The following programs are recommended for Junior Division children.

### 1 **Destination Moon** (2:03 pm-2:23 pm)

This series of three 20-minute programs will cover the past, present and future of lunar theories and explorations and will point out the moon's importance in man's attempt to discover the origins of the universe and as a base for future space explorations.

### 2 **Colorful Canadians** (2:23 pm-2:30 pm)

This series of three 7-minute programs acquaints students with some colorful though perhaps little known Canadians who made an important contribution to this country. The series serves as an introduction to certain aspects of Canadian history and should stimulate students to find out more about these and other Canadian figures.

**Marguerite Bourgeoys** (the 'Mother of Montreal')

**Emily Stowe** (first woman doctor in Canada, and pioneer in women's rights).

**John Palliser** (Prairie explorer and adventurer)

**Provo Wallis** (naval hero)

**Paul Kane** (artist and explorer)

**Archibald MacNaughton** (leader of a group that travelled from Fort Garry to B.C. gold fields in 1862)

### 3 **Christmas Carol Special** (2:03 pm-2:30 pm)

### 4 **'There's Fame in a Name'**

These programs are to acquaint students with why and how places get their names, and to demonstrate the history behind some place names. It's hoped that students will research place names in their own communities and write stories about them.

January 8, 1971  
(repeated April 23)

January 15, 1971  
(repeated April 30)

January 22, 1971  
(repeated May 7)

### **Related Activities:**

January 29, 1971  
(repeated May 14)

February 5, 1971  
(repeated May 21)

February 12, 1971  
(repeated May 28)

**Shubenacadie, Nova Scotia.  
Wawa, Ontario.**

**Flin Flon, Manitoba.  
Alberni, British Columbia.**

**Medicine Hat, Alberta.  
Moose Jaw, Saskatchewan.**

### **5 The Lion, The Witch and The Wardrobe (2:03 pm-2:30 pm)**

This series of three 15-minute programs is presented to stimulate interest in reading books, to further the children's imaginative thinking, and to develop the enjoyment of fantasy.

Mystery and magic are found by four children in C. S. Lewis' well written fantasy. Narnia, the land at the back of the Wardrobe, is the locale for their adventures with the Good Lion, Aslan, and the Wicked Witch.

Read the first two chapters of the Lion, the Witch and the Wardrobe by C. S. Lewis before the broadcast. Discuss magic and magical happenings.

Read the other books in the Narnia series:  
Prince Caspian Voyage of the Dawn Treader  
Horse and his Boy Silver Chair  
Last Battle Magician's Nephew

### **Great Discovery**

Four children, hiding in a wardrobe, discover Narnia, a land under the spell of the Wicked White Witch.

### **Never Trust a Witch**

Edmund brings the Witch the news that the three humans and Great Lion, Aslan, who can break her enchantment of Narnia, are nearby.

### **Deeper Magic**

Aslan crowns the four children Kings and Queens of Narnia.





